

**TOURNAMENT RULES REVISED AT THE 19<sup>TH</sup> ITF CONGRESS**  
**HELD IN ST. PETERSBURG, RUSSIA ON 13<sup>TH</sup> OCT. 2009**

**Article 50. Team Event**

50.1 Teams will perform one optional pattern and designated pattern (the same pattern for the 2 competing teams but excluding optional patterns) selected by Jury President in any format.

The team pattern competition, unlike the individual event, is the team performance which 5 competitors of a team enter the ring and demonstrate their teamwork. Hence, the technical movements should be performed collectively in accordance with the choreography. However, the technical aspects including fast and slow motions, continuous and connected motions should be executed as laid down in the Encyclopaedia.

50.2 Optional patterns and designated patterns in team events for Junior, Adult and Veteran Championships

In Optional Patterns for the team events, the Patterns should correspond to the lowest Dan Holder among the team members.

**Article 55. Criteria for Point Awards**

55.1 One (1) point will be awarded for;

- Hand attack directed to mid or high section
- Foot attack directed to mid section
- Perfect defense

55.2 Two (2) points will be awarded for;

- Foot attack directed to high section
- Hand attack directed to the high section with both feet off the ground
- Flying kick directed to mid section

55.3 Three (3) points will be awarded for;

- Flying kick directed to high section
- Midair kick (180') to mid section
- Midair hand attack (180' or more) directed to high section

55.4 Four (4) points will be awarded for;

- Midair kick (180') directed to high section
- Midair kick (360' or more) to mid section

55.5 Five (5) points will be awarded for;

- Midair kick (360' or more) to high section

When flying 2 or 3 hand and foot attacks are counted as points, the respective points should be awarded for each technique.

## **Article 56. Fouls**

56.2.3 2 points should be deducted from a competitor's score if he or she fails to execute at least one midair kick (180' or more) in each round of competition. Only the midair kick (180' or more) which are performed in time of attack and defense or while in contact with the opponent should be recognized as the valid points.

The midair kicks which are blindly performed in the air should not be recognized.

56.2.4 Deducting 2 points when he or she fails to perform one or more midair kicks is not applied to the Veteran Competitions.

## **Section 15. SPECIAL TECHNIQUES**

Special Techniques will be performed in a way of collecting, in advance, the applications of the height/width for each item from the participants.

The competitors and teams applying for the highest or longest values for the respective item will take the priority to perform and if the winners (1st, 2nd, and 3rd place) are selected in that item, the competition will come to an end without the performances of remaining competitors and teams.

- As for the Special Technical Competitions, the individuals and teams should submit the applications for each item as same as or higher and longer than that of the competitor and team who won the 3<sup>rd</sup> place at the prior Championship.
- The top 5 competitors and 5 teams will be chosen according to the applications and the competitions will be held between those selected 5 competitors and 5 teams. The order of competitions is followed by the most sum-up of the applications for each of 5 items

(Twimyo nopi chagi, Twimyo dollyo chagi, Twimyo bandae dollyo chagi, Twiyo dolmyo chagi 360°, Twiyo nomo chagi).

- When performing Twimyo nopi chagi and Twimyo dollyo chagi, the competitors should take a run-up and jump on the kicking foot, pulling the other leg to the chest and break the target with the jumping foot while lowering the other leg.

### **Article 63. Board**

63.3 The equipments of Twiyo nomo chagi should be opaque material, the height of boards should not be set but the boards be held above the hurdles.

### **Section16. POWER BREAKING**

Power Breaking will be performed in a way of collecting, in advance, applications of the numbers of boards for each item from the participants.

The competitors and teams applying for the most numbers of boards for the respective item will take the priority to perform and if the winners (1st, 2nd, 3rd place) are selected in that item, the competition will come to an end without the performances of remaining competitors and teams.

- As for the Power Breaking Competitions the individuals and teams should submit the applications for each item as same as or more than that of the competitor and team who won the 3<sup>rd</sup> place at the prior Championship.
- The top 5 competitors and 5 teams will be chosen according to the applications and the competitions will be held between those selected 5 competitors and 5 teams. The order of competitions is as same as the Special Techniques Competitions.